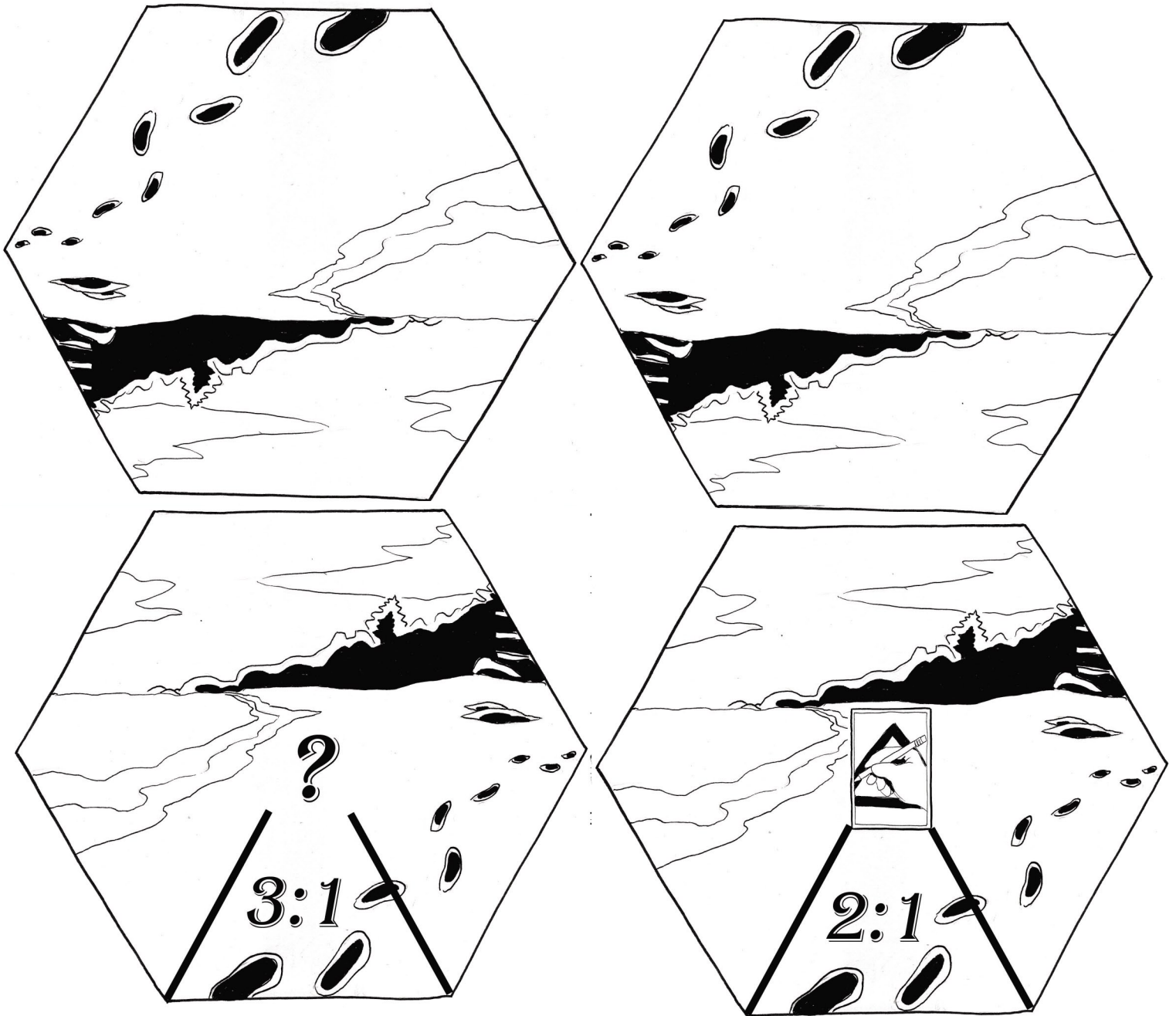
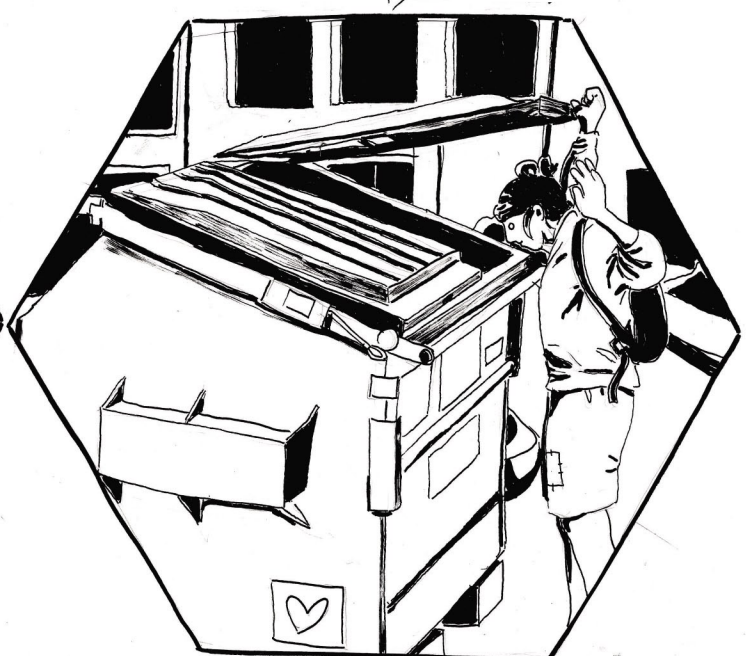
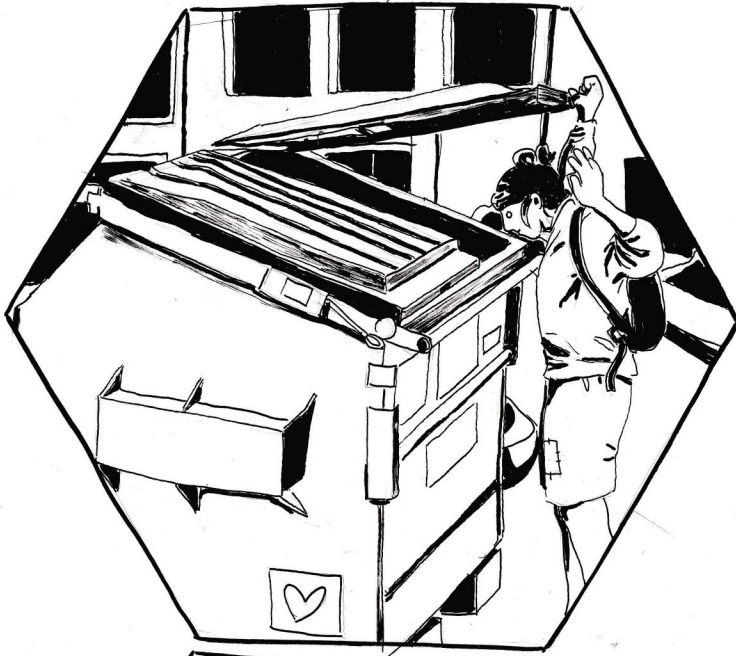


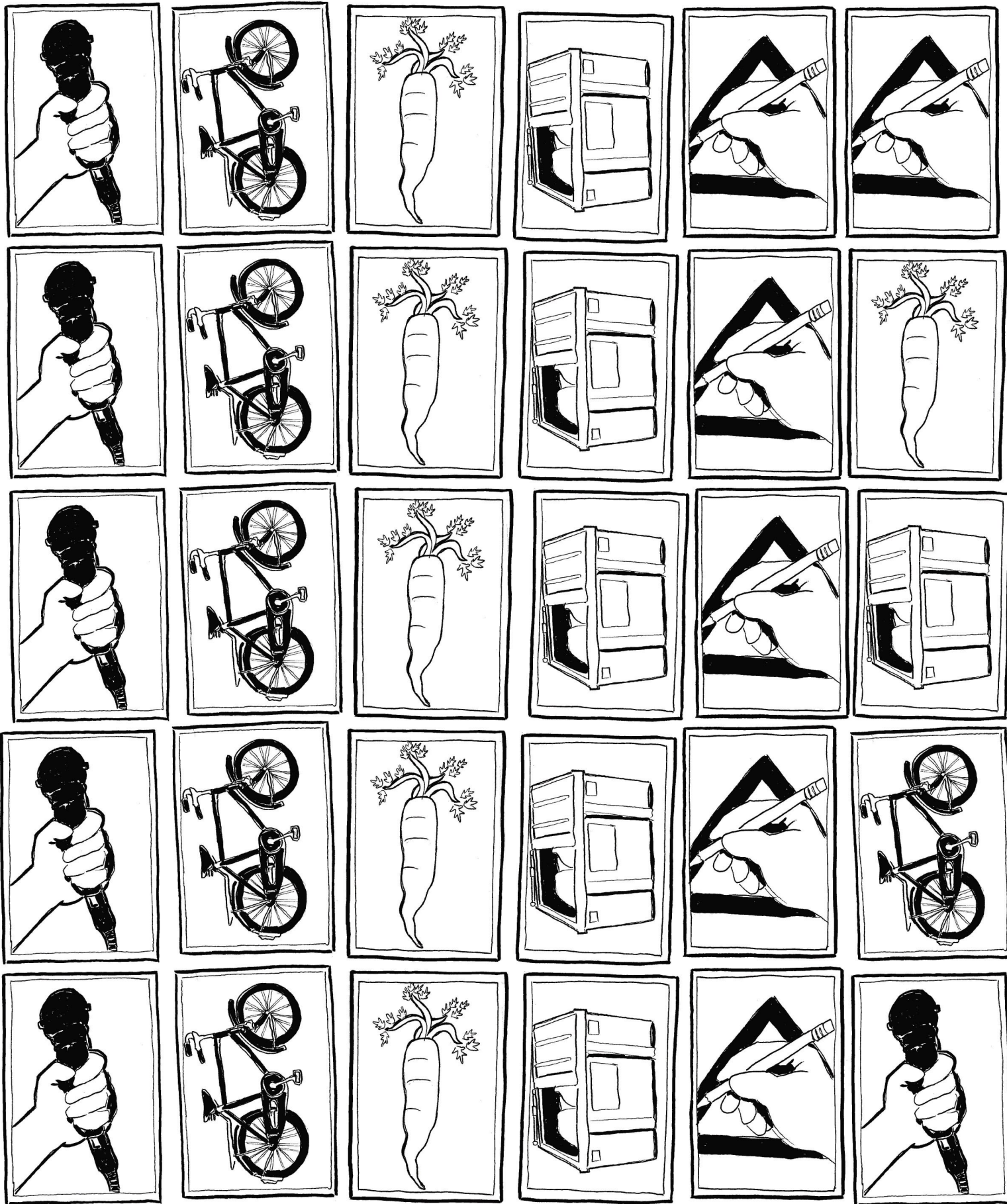
5-6 Player Expansion

These pieces allow 5-6 players to play at once. Rules stay the same except at the end of every turn there is a phase where any player may build. You may want to mark the expansion pieces on the back so you can easily remove them to play with 2-4 players.









“show”

“bike”

“food”

“stuff”

“skill”

Resource Cards



MOVE THE COP. STEAL ONE
RANDOM RESOURCE CARD FROM
THE OWNER OF AN
ADJACENT SQUAT OR COLLECTIVE.



MOVE THE COP. STEAL ONE
RANDOM RESOURCE CARD FROM
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ADJACENT SQUAT OR COLLECTIVE.



MOVE THE COP. STEAL ONE
RANDOM RESOURCE CARD FROM
THE OWNER OF AN
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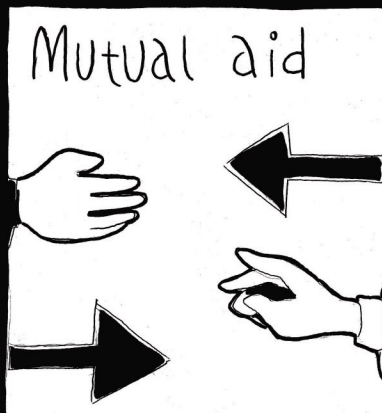
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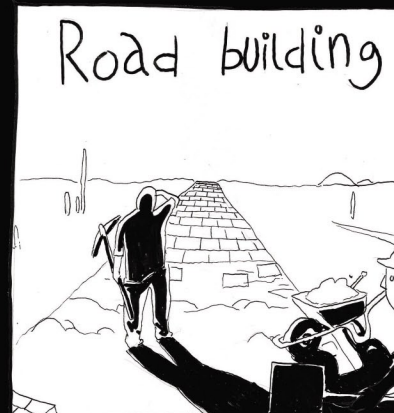
MOVE THE COP. STEAL ONE
RANDOM RESOURCE CARD FROM
THE OWNER OF AN
ADJACENT SQUAT OR COLLECTIVE.



WHEN YOU PLAY THIS CARD ANNOUNCE
A TYPE OF RESOURCE. ALL OTHER
PLAYERS MUST GIVE YOU ALL THEIR
RESOURCE CARDS OF THAT TYPE.



TAKE 2 RESOURCE CARDS FROM THE
PILE, THEY MAY BE 2 DIFFERENT OR 2
THE SAME. THEY MAY BE USED FOR
BUILDING IMMEDIATELY.



PLACE 2 NEW ROADS
AS IF YOU HAD BUILT
THEM.

BUILDING COSTS:

ROAD

0 PUNK POINTS



(LONGEST ROAD = 2 PUNK POINTS)

SQUAT

1 PUNK POINT



COLLECTIVE

2 PUNK POINTS



CARD

? PUNK POINTS



(MOST DAMAGE = 2 PUNK POINTS)

BUILDING COSTS:

ROAD

0 PUNK POINTS



(LONGEST ROAD = 2 PUNK POINTS)

SQUAT

1 PUNK POINT



COLLECTIVE

2 PUNK POINTS



CARD

? PUNK POINTS



(MOST DAMAGE = 2 PUNK POINTS)

You will also need:

10 Squat tokens
(5 each in 2 colors)

8 Collective tokens
(4 each in 2 colors)

30 Road tokens
(15 each in 2 colors)

you can make these
as described in Punks
of Catan main set
or print them out using
the Squats, Collectives
and Roads Extra.

